

MISFITS POKER LEAGUE (MPL) TOURNAMENT STRUCTURE GUIDE

1. The Seasons:

- a) Misfits Poker has chosen to align itself with the Free Poker Network (FPN). This alliance allows Misfits Poker to have access to a great many benefits for all the members of the league. Misfits Poker will utilize the same “Seasonal” structure that the FPN uses.

Winter Season: January 1st - March 31st

Spring Season: April 1st - June 30th

Summer Season: July 1st – September 30th

Fall Season: October 1st – December 31st

2. The Game:

- a) The game is No-Limit Texas Hold’em. Each night there will be one multi-table formatted (MTT) event at each venue. This means that all players will be seated and we will play down to one winner for the night.
- b) This “Standard” structure is designed for 20-30 players over a 4-4.5 hour time span, based on the venue start time.

3. FPN Promotions:

- a) The FPN typically runs promotions for 2 consecutive seasons. These promotions involve live League Championship play and a live Tournament of Champions, as well as Online Weekly, Monthly, and Season Championship tournaments that are used as qualifiers for the current promotions Championship Main Event and additional prizes. These promotions are at the sole discretion of the FPN. Misfits Poker has no control over what they decide to offer, including qualifications, tournament play, or prizes therein.

4. Online Weekly and Monthly Qualifier Bonus and Seasonal Championship:

- a) The Top 3 players in each nightly game will receive an invite to the Weekly Promotional Online qualifier.
 - i) The Winner of the Weekly Promotional Online qualifier receives a seat in the current FPN Promotional Championship and a cash prize determined by the FPN.
 - ii) The Top 9 qualifiers of the Weekly Promotional Online Tournament also receive an invitation to the Monthly Promotional Online Tournament.
- b) The Top 20% of players from each **Monthly Leaderboard** get an invite to the Monthly Promotional Online qualifier.
 - i) The Top 5 finishers of the Monthly Promotional Online Tournament receive a seat in the current FPN Promotional Championship Main Event.
 - ii) The Top 3 finishers, in addition to the seat stated above, receive a cash prize determined by the FPN.
- c) The Top 15% in each league per season will get an invite to the FPN Online Season Championship.
 - i) This is for a chance to win a \$5,000 World Poker Tour Passport package
- d) These promotions are at the sole discretion of the FPN. Misfits Poker has no control over what they decide to offer, including qualifications, tournament play, or prizes therein.
- e) These online qualifying tournaments are offered by the FPN and are subject to change without notice.
- f) More information on the FPN Promotions can be found here: <https://freepokernetwork.com/promotions>

5. League Play:

- a) Each venue will be considered its own “league”. These Leagues are operated by Misfits Poker, LLC.
- b) Each league will have one(1) multi-table tournament. The starting time for this tournament will be based on the venue. See all starting times and locations at <https://misfitspokerleague.com/locations/>. Each nightly tournament is designed to last approximately 3.5 – 4.5 hours.
- c) Each League will have a Season Champion determined by the total number of points earned throughout a season.
- d) This Champion will receive a seat plus an additional starting stack in the current FPN Promotional Championship, qualify for a seat in the Misfits Tournament of Champions (MTOC), and receive a FPN “League Championship” Medallion.
- e) The Top 10% (rounded up) of the Season standings in each League will also directly qualify for a seat in the current FPN Promotional Main Event Championship.
- f) For more information on ways to qualify for the FPN Promotional Main Event Championship visit: <https://freepokernetwork.com/promotions>

6. Prizes:

- Players will be awarded points at each MTT that they participate in. These points will be included in their FPN Monthly and Seasonal Totals.
- The Top 3 finishers of the Bonus Game will receive a code to play in the FPN Weekly Online Qualifier.
- An FPN Scratch Card will be awarded to the winner of the MTT Game.
- Winners of the MTT Game will also receive an invitation to the Promotional Misfits Tournament of Champions.
- If applicable, the winner will also receive a bar prize to be determined by each venue.
- Additional prizes may be awarded to the Top 3 finishers at the discretion of Misfits Management.

7. Standard Structure:

Minimum Number of Players: 6

Level Time: 15 minutes

Break Time: 10-20 Minutes (Tournament Host's discretion)

Starting Stack: 3000 Chips

Optional Dealer Appreciation Add-On (\$15 Tip): 5000 chips

Level	Small Blind	Big Blind	BB Ante	Level Time	Level	Small Blind	Big Blind	BB Ante	Level Time
1	25	50		15	BREAK ^**				15
2	50	100		15	9	1000	2000		15
3	75	150		15	10	1500	3000		15
4	100	200		15	11***	2000	4000		15
BREAK*				20	12	3000	6000		15
5	200	400		15	13	4000	8000		15
6	300	600		15	14	5000	10000	10000	15
7	400	800		15	15	10000	20000	20000	15
8	500	1000		15	16	20000	40000	40000	15
* Color Up Green Chips (25)					^ End of Late Registration				
					** Color Up Black Chips (100)				
					*** Color Up Red Chips (500)				

- Seat selection will occur approximately 10 minutes before the start of each game. Each registered member will randomly select a seat card that assigns a Table Number and a Seat Number. If you need special seating due to physical or visual impairment, please let the Tournament Host know when you check in. While preferred seating is not guaranteed, every effort will be made to accommodate everyone. Trading your seat card with another consenting player is permitted.

8. Alternates for Standard Structure:

- When an alternate is called, the player must immediately report to the table. If the player does not report immediately, they will be subject to the current blinds on the table.
- There are no substitutes for games played during League play.
- If Alternate Players are waiting to be seated, players will not be allowed to re-enter the tournament immediately and must wait to re-enter until all the Alternate Players have been seated.
- A player who has been eliminated, but has not had the opportunity to re-enter, will be given that opportunity even after the end of Level 8(Late Registration and Re-entry Cut-off) once all Alternates have been seated.
- Re-entries will then be allowed to re-enter in the same order that they were eliminated in. This process will be at the sole discretion of the Tournament Host.
- If Alternate players have not been seated by the end of Level 8, the scheduled break will occur. After the break, untimed play will continue at Level 8 Blinds (500/1000) until all Alternates have entered the game. Once all Alternates have been seated, all tables will play one additional hand at Level 8 and then STOP PLAY. Once that hand has been completed by all tables, the Tournament Host will reset the timer to 15 minutes, and Level 9 with Blinds of 1000/2000 will commence.

9. Breaks:

- a) The Breaks structure and time are designed to encourage members to engage with and show the host venue your patronage. What you spend in a venue not only helps the venue but is vital in assisting the League in maintaining quality relationships with the current and future venues. These break times are at the discretion of the Tournament Host and may be adjusted accordingly.

10. Big Blind Antes:

- a) To encourage play and ensure a timely finish to the game, Big Blind Antes will be used at the 4-hour mark (real-time) of a tournament. (10pm for a 6pm start, 3pm for an 11am start). These antes will begin at the start of the level that begins closest to the 4-hour mark of the tournament, and is at the complete discretion of the Tournament Host or League Management.
- b) Big Blind Antes may be used in a tournament at a level designated by the Tournament Host or League Management based on the total number of players registered. The general guideline for implementing the Big Blind Antes after the first break is when the Tournament exceeds 32 players for a 3-table tournament and 23 players for a 2-table tournament. These thresholds are merely guidelines, and they will be at the discretion of the Tournament Host to determine if the Big Blind Antes will be necessary.
- c) When Big Blind Antes are in play and the player does not have enough chips to cover the Big Blind Ante and the Big Blind, the player must complete the Big Blind FIRST, then, if able, pay all or a portion of the Big Blind Ante.

11. Mystery and Management Bounties:

- a) Before the start of gameplay, the Tournament Host may randomly select a seat card based on the maximum number of players at Table 1. That seat or the seat closest to it, nearest Seat 1, will become the Mystery Bounty.
- b) The Tournament Host will notify all other dealers who are working the game, and when that player is knocked out, the player who knocked the "Mystery Bounty" player out will immediately receive a 2000 chip bonus.
- c) All Mystery bounties will be at the discretion of the Tournament Host and may not be offered at all venues.

12. Members of Management

- a) Once members of Management have been eliminated from the tournament, it is at their discretion whether or not to re-enter the tournament.
- b) Members of Management shall not be eligible to receive Bar Prizes.
- c) Management reserves the right to assist the Tournament Host at any time.
- d) Management will be eligible to earn points toward the League Championship, Tournament of Champions, and FPN Weekly, Monthly, and Seasonal entries into the online qualifiers or championships.

13. Misfits Tournament of Champions (MTOC):

- a) These tournaments will be played in the month immediately following the end of the current FPN Promotion.
- b) The following is a list of ways that a player can qualify for a seat in this tournament:
 - i) Win a League Championship by finishing first in total points at a venue (league) throughout the given season.
 - ii) Win any single game throughout the season(s).
 - iii) Qualify as a TOC Wild Card.
 - (1) Each TOC will have up to 27 players. Typically, each season consists of 12-13 weeks of play in each league.
 - (2) Throughout the season, a League is likely to have a repeat winner. This means that at times, due to duplicate winners, there may be some seats available at the end of each season that are not occupied by the League Champion or one of the nightly winners of that specific League. If there are seats available at the end of the season in each League, a list of players from that League who did not win any nightly games over the season and did not win a Seasonal League Championship will be generated using the FPN Total Points ranking for that League and season. The Wild Card seats will then be filled using that list from the top down, placing the top point earner in the first seat, second in the second seat, and so on until all Wild Card seats have been filled.
 - (3) Wild card slots will not be filled using results from venues that are no longer active in the League. Nightly winners, League champions, Top 10%(Main Event Seat winners), and Top 15%(Seasonal Online Championship) finishers of venues that are no longer active at the end of the promotion will still qualify for all applicable awards.
 - (4) Players may only qualify for one Wild Card seat per TOC. Once qualified, they will be removed from any future qualification list and players will move up to fill the vacated spot.
- c) Players who have qualified for a seat in a League Tournament of Champions **AND HAVE ALSO** received the maximum allocation of seats/stacks to the current FPN Promotional Main Event (via online and regular League play) will not be eligible to participate in any of the League TOC events and their seats will be vacated. These seats will then be open as Wild Card seats and filled according to the guidelines stated above. (13biii2)

- d) If a player qualifies as a League Champion and has one or more wins in a single league, that player will receive an initial starting stack as League Champion and an additional starting stack for each additional win they have, with a maximum of four (4) starting stacks.

13. Misfits Tournament of Champions (MTOC) cont.

- e) If a player is NOT League Champion, they will receive a starting stack for each win they have in the league, with a maximum of three (3) starting stacks.
- f) When a player qualifies for Wild Card in one season but has reached the maximum number of stacks (3) based on wins in another season, the player will be awarded the Wild Card stack, not to exceed four (4) total stacks.
- g) If a player qualifies as a TOC Wild Card, they will receive one (1) starting stack.
- h) The Misfits Tournament of Champions (MTOC) will be held at each Venue (some Venues/Regions will combine their TOC events, this will be at the Management's discretion).
- i) When MTOC's are combined, the players that have multiple wins and/or League Championships from each League will be able to receive a maximum of 4 starting stacks for that particular MTOC.
- i) Winners of a Tournament of Champions earn an FPN TOC Medallion, a Seat in the current FPN Promotional Championship Main Event.
- j) **There will be no substitutes or alternates available for the MTOC's.**

14. Earning Points:

Point distribution will be according to the Misfits MTT Scoring Structure seen in Charts A1 & A2 below. For point distribution beyond 30 players, please send a request to lance@misfitspoker.com

CHART A1

Places Paid/Players	6	7	8	9	10	11	12	13	14	15	16	17	18
1	74	74	74	104	104	104	218	218	246	246	264	264	264
2	45	45	45	91	91	91	170	170	214	214	230	230	230
3	24	24	30	50	50	50	126	126	186	186	199	199	199
4	24	24	30	33	33	33	93	93	160	160	172	172	172
5	15	24	30	33	33	33	75	75	135	135	145	145	145
6	15	15	20	33	33	33	60	60	113	113	121	121	121
7		15	20	22	33	33	39	39	91	91	97	97	97
8			15	22	22	22	39	39	75	75	81	81	81
9				17	22	22	39	39	70	70	75	75	75
10					17	22	26	26	46	46	49	49	49
11						17	26	26	46	46	49	49	49
12							20	26	46	46	49	49	49
13								20	46	46	49	49	49
14									30	46	49	49	49
15										30	49	49	49
16											32	49	49
17												32	49
18													49

CHART A2

Places Paid/Players	19	20	21	22	23	24	25	26	27	28	29	30
1	281	281	281	281	281	316	316	316	351	351	351	351
2	245	245	245	245	245	275	275	275	306	306	306	306
3	212	212	212	212	212	239	239	239	265	265	265	265
4	183	183	183	183	183	206	206	206	229	229	229	229
5	154	154	154	154	154	174	174	174	193	193	193	193
6	129	129	129	129	129	145	145	145	161	161	161	161
7	103	103	103	103	103	116	116	116	129	129	129	129
8	86	86	86	86	86	97	97	97	108	108	108	108
9	80	80	80	80	80	90	90	90	100	100	100	100
10	52	52	52	52	52	59	59	59	65	65	65	65
11	52	52	52	52	52	59	59	59	65	65	65	65
12	52	52	52	52	52	59	59	59	65	65	65	65
13	52	52	52	52	52	59	59	59	65	65	65	65
14	52	52	52	52	52	59	59	59	65	65	65	65
15	52	52	52	52	52	59	59	59	65	65	65	65
16	52	52	52	52	52	59	59	59	65	65	65	65
17	52	52	52	52	52	59	59	59	65	65	65	65
18	52	52	52	52	52	59	59	59	65	65	65	65
19	34	34	34	34	34	39	39	39	43	43	43	43
20		34	34	34	34	39	39	39	43	43	43	43
21			34	34	34	39	39	39	43	43	43	43
22				34	34	39	39	39	43	43	43	43
23					34	39	39	39	43	43	43	43
24						39	39	39	43	43	43	43
25							39	39	43	43	43	43
26								39	43	43	43	43
27									43	43	43	43
28										28	28	28
29											28	28
30												28